

Purchase Skill? (optional between weeks)

PRICE	–	DISCOUNT	=	COST	PAID	SKILL*
1	–		=		<input type="checkbox"/>	
2	–		=		<input type="checkbox"/>	
4	–		=		<input type="checkbox"/>	
8	–		=		<input type="checkbox"/>	
16	–		=		<input type="checkbox"/>	
32	–		=		<input type="checkbox"/>	
64	–		=		<input type="checkbox"/>	
128	–		=		<input type="checkbox"/>	
256	–		=		<input type="checkbox"/>	
512	–		=		<input type="checkbox"/>	
1024	–		=		<input type="checkbox"/>	
2048	–		=		<input type="checkbox"/>	

* Skills Remaining (choose any one, check it off as purchased)

- ☐ **Reroll** any one die, one time per grid.
- ☐ **Re-Reroll** any one die, one (more) time per grid.
- ☐ **Rotate (1)** all outer positions of one grid by exactly one place, either direction.
- ☐ **Rotate (2)** all outer positions of one grid by exactly two places, either direction.
- ☐ **Slide (C)** any one grid column (up or down) by one position; wrap over edges.
- ☐ **Slide (R)** any one grid row (left or right) by one position; wrap over edges.
- ☐ **Swap** any two values, one time per grid.
- ☐ **Tilt (±1)** any one number up or down by exactly one unit.
- ☐ **Tilt (±2)** any one number up or down by exactly two units.
- ☐ **Tilt (±3)** any one number up or down by exactly three units.
- ☐ **Tilt (±4)** any one number up or down by exactly four units.
- ☐ **Tilt (±5)** any one number up or down by exactly five units.